



THE COLORADO REINING CIRCUIT ~ 2016



Sponsored by the Western Slope Reining Horse Assoc. Rocky Mountain Reining Horse Assoc. & Eastern Plains Reining Horse Assoc.

The Circuit will consist of Five Shows and are as follows:

+Western Slope Spring Spectacular, April 26-May 1, Grand Junction, CO

+Rocky Mountain Columbine Classic May 18-22, Pueblo, CO

+East Slope Slide, June 7-12, Castle Rock, CO

+Western Slope Columbine Ford, July 7-10, Rifle, CO

+Rocky Mountain Summer Slide, July 23-July 30, Denver, CO

1. All Five Shows will count toward circuit awards
2. Champion and Reserve awards will be recognized in the following classes: Open, Non Pro, Youth 13 & Under, Youth 14-18, Rookie 1, Limited Non Pro, Limited Open, Open & Non Pro Derbies.
3. Owners and riders must be members of at least one Sponsoring Association. Points will not Accumulate until the date membership is effective.
4. Points will be awarded through 15th provided there are at least 15 in the class. If there are less than 15, maximum points will not exceed the number of horses show in the class, i.e. if there are 10 horses shown, 1st will receive 10 points, 2nd-9 points, 3rd-8 points, etc
5. In the event of a tie in individual show classes, designated points will be added together and split equally among tied horses.
6. In the event of a tie for final placing, the tie will be broken by adding the score earned in that class for all shows and high score will be declared the winner. If a tie still exist, the exhibitor with the most firsts will be declared the winner. If a tie still exists, a show will be chosen at random & the high score in the classes in question will determine the winner. If a tie still exists, a judge will be chosen at random and their score will determine winner.
7. Points for the open will be awarded to the horse regardless of who is riding. Points for the Non Pros, Rookie & Youth classes will be based on one horse, one rider. Points for ALL Derby classes will be based on money won by rider regardless of horse ridden.